**Section 1 – Question System**

1. Category Choice – Must Have
2. Randomisation – Must Have
3. Duplicate Prevention – Must Have
4. Answer Validation – Must Have
5. Question Formats – Should Have
6. Readability – Must Have
7. Difficulty Scaling – Should Have
8. Accuracy of Content – Must Have
9. Smooth Loading – Must Have
10. Fair Distribution – Must Have

**Section 2 – Lobby & Matchmaking**

1. Create Lobby – Must Have
2. Join Lobby – Must Have
3. See Player List – Should Have
4. Host Starts Match – Must Have
5. Matchmaking by Skill – Should Have
6. Lobby Chat – Could Have
7. Lobby Settings Display – Should Have

**Section 3 – Match History & Stats**

1. Auto-save Results – Must Have
2. View Past Matches – Must Have
3. Detailed Stats per Game – Should Have
4. Wins/Losses Recorded – Must Have
5. Average Score – Should Have
6. Personal Bests Highlighted – Could Have
7. Filter by Category – Could Have
8. Stats by Opponent – Could Have
9. Winning Streaks – Could Have
10. Weekly/Monthly Summary – Should Have

**Section 4 – Gameplay & Timing**

* Uncluttered Interface – Must Have
* Countdown Timer – Must Have
* Clear Answer Inputs – Must Have
* Instant Feedback (Correct/Incorrect) – Must Have
* Show Opponent’s Progress – Should Have
* Automatic Game Flow (next round) – Must Have
* Show Correct Answer After Round – Should Have
* Transition Visuals – Could Have
* Pre-round Countdown – Could Have
* Minimal Delay / Sync – Must Have

**Section 5 – Scoring & Results**

* Points for Correct Answers – Must Have
* Penalty for Wrong Answers – Should Have
* Bonus Points for Speed – Should Have
* Live Scoreboard – Must Have
* Tiebreaker Round – Should Have
* Winner Declaration – Must Have
* Final Results / Podium Screen – Must Have
* Save Past Results (History) – Must Have
* Achievement Badges – Could Have
* Detailed Performance Analytics – Could Have